

Anonymous voting using zero-knowledge proofs

CS 291D: Blockchain and
Cryptocurrencies



Motivation

- Traditional voting requires trust
 - Correctness of votes cast, counting and result declaration
- Electronic voting
 - Identities of voters revealed
 - Correctness of vote aggregation
- Voters maybe influenced
 - Knowledge of distribution of cast votes
 - Contestants know identities of voters
- Verifiable and anonymous voting
 - Can be used in e-voting scenarios or in consensus protocols for leader election
 - Fair and unbiased
 - Existing approaches either assume a trusted broadcast channel do not provide verifiability

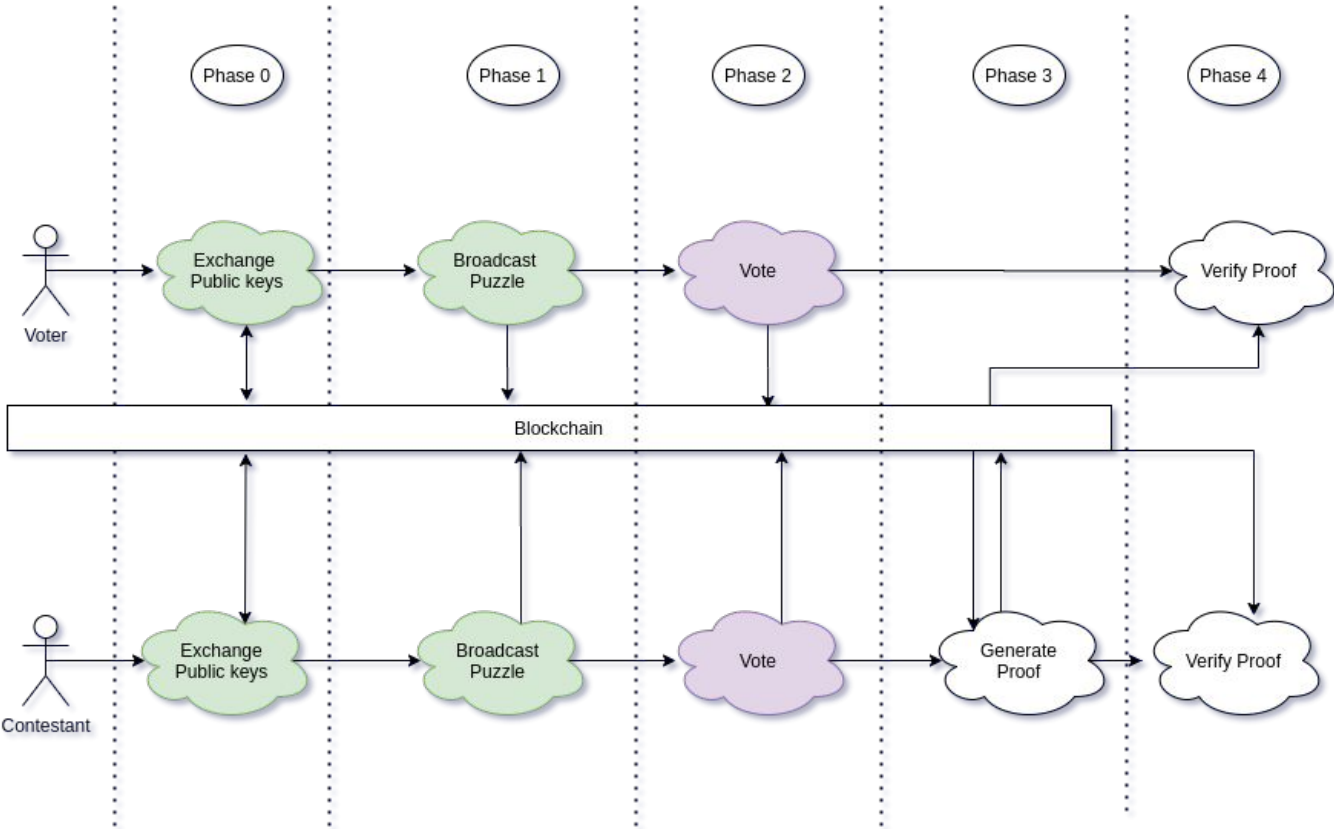
Problem Definition

- Anonymous leader election protocol in distributed consensus
 - Conceal the vote of each participant from all other participants except the contestant of choice
- Setup:
 - Set of participants $V = \{V_1, V_2, \dots, V_n\}$
 - Set of contestants $P \subseteq V$
- Honest majority
 - For t malicious participants, system has at least $2t+1$ participants
- Constraints: Anonymity, Verifiability

Threat Model

- Active setting
 - Malicious adversary can arbitrarily deviate from the protocol
 - Eg: vote multiple times, impersonate other participants
- Public broadcast channel is tamper free
- No collusion between any parties
- Each participant can assume one (or both) of the following roles
 - Voter - vote, verify proofs
 - Contestant - voter actions + count votes, generate proofs

Our Protocol - Overview



Our Protocol - Details

- Each phase runs for a predefined time window
- **Phase 0:**
 - Public key cryptosystem to send private messages on the blockchain
 - Participant is identified by its pk
 - Broadcast without signatures at the start
- **Phase 1:**
 - We use factorization problem (RSA) as a puzzle
 - Participants publish a product from the sampled prime pair with a signed message*
 - Contestants broadcast candidacy

Our Protocol - Details

- **Phase 2:**

- Voter encrypts their factors with the public key of contestant they vote for
- Votes are broadcast on blockchain

- **Phase 3:**

- Each contestant retrieves all of the vote messages from the blockchain and tries to decrypt them to check if the vote was for them, if so, retrieve the factors (x)
- The contestant with enough number of votes (determined by a threshold) claims victory
- Contestants compute public input (product of all puzzles) and produce a proof showing enough number of distinct factors

Our Protocol - Details

- **Phase 4:**
 - Voter computes the public inputs namely the number of voters and the product of all the factors published by the voters on the blockchain
 - Verify the zkSNARK using these two pieces as public inputs
 - Additionally the following are checked:
 - Number of factor pairs is more than half the number of voters
 - No factor is repeated
 - No factor is trivial

Malicious Participants

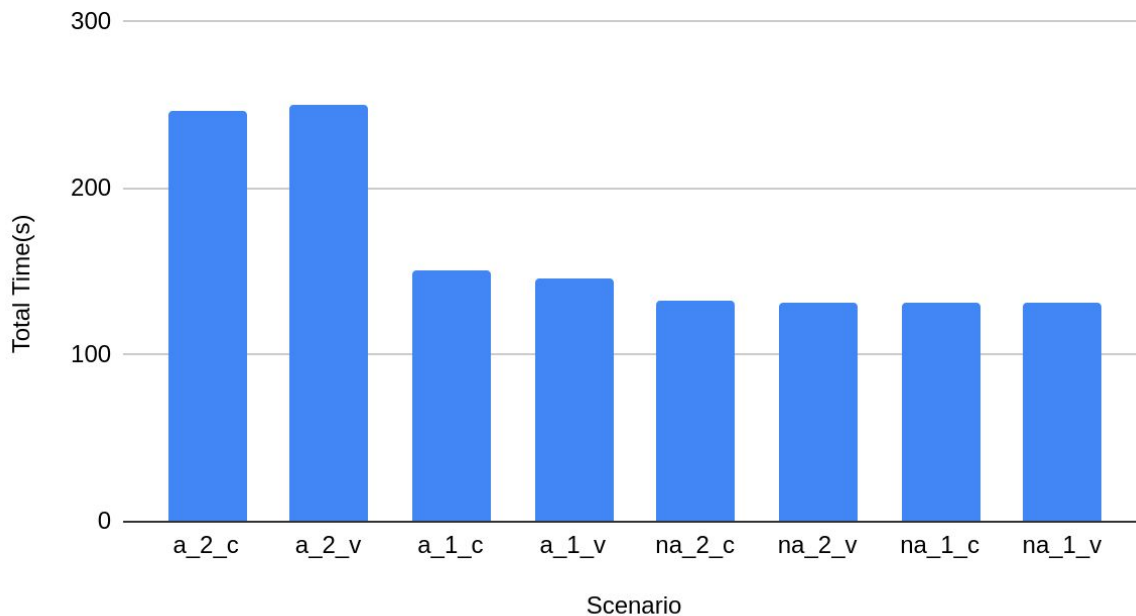
- Voter
 - Vote/broadcast product multiple times
 - Encrypt incorrect factors
 - Broadcast unencrypted factors
 - Verify false proof
 - Compute N incorrectly
 - Do not vote (Node failure)
- Contestant
 - Broadcast false proof
 - Compute N incorrectly

Implementation Details

- cryptography for encryption, decryption, signature and verification
 - RSA 2048 bit keys, RSA-OAEP padding for encryption, RSA-PSS padding for signatures
- pysnark for zero knowledge proofs
 - Converts high level python into R1CS and uses libsnark in the backend for zero knowledge
- Ethereum (geth) for tamper-free public broadcast channel

Evaluation (time)

Total Time vs. Scenario



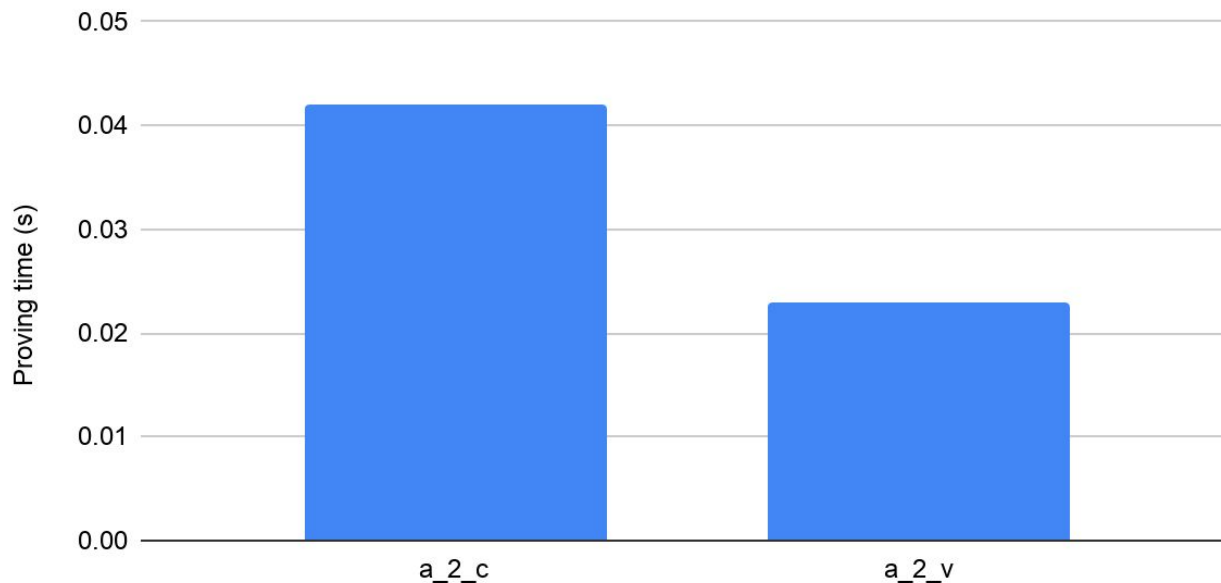
a/na: anonymous/non-anonymous

½: no. of contestants

c/v: contestant vs voter

Evaluation (time)

Proving time vs. Scenario



a/na: anonymous/non-anonymous

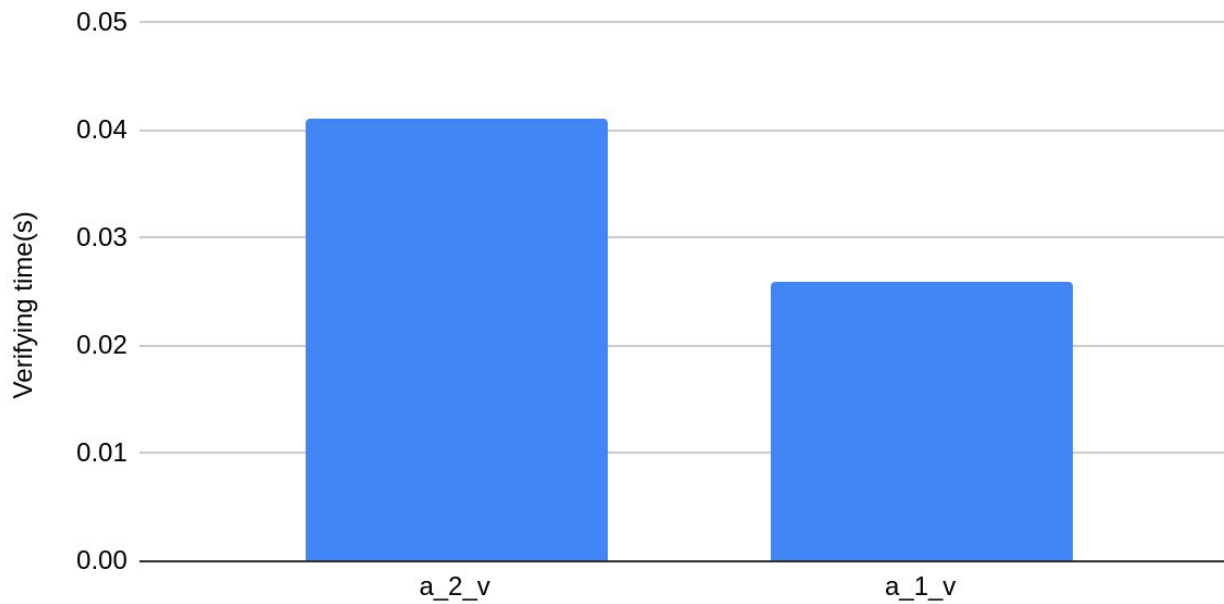
Scenario

½: no. of contestants

c/v: contestant vs voter

Evaluation (time)

Verifying time vs. Scenario



a/na: anonymous/non-anonymous

Scenario
½: no. of contestants

c/v: contestant vs voter

Evaluation (data)

Scenario	Data sent (bytes)	Data received (bytes)
a_2_c	5694	7199
a_2_v	1505	7199
a_1_c	5690	6933
a_1_v	1243	6933
na_2_c	24	48
na_2_v	24	48
na_1_c	24	37
na_1_v	13	37

a/na: anonymous/non-anonymous

½: no. of contestants

c/v: contestant vs voter

An Alternate Approach

- Multi-key FHE
 - Common FHE public key
 - Each participant generates their private key
- Voter
 - Vector (of length number of contestants) of votes
 - Encrypts the vote vector under the common FHE public key and broadcasts
- Aggregator
 - Participant chosen in a round robin manner
 - Performs homomorphic addition of all encrypted vote vectors
- Decryption
 - Threshold decryption by an honest majority
- Verifiability in zero knowledge
 - Correct vote vectors
 - Correct aggregation of vote vectors

Conclusions

- Approach 2 is more appealing with complete anonymity but hard to encode FHE evaluation in a zero-knowledge proof
- Implementation limitations
 - pysnark uses libsnark as a backend using SWIG
 - Cannot handle more than 32-bit inputs
 - Small experiments due to time and infrastructure limitations
- Going forward
 - Implementation with libsnark bypassing pysnark